

Lesson 24: Sumo - Colour Tag

Strand(s): Gymnastics	Strand Units Understanding and appreciation of gymnastics Movement
Games	Understanding and appreciation of games

Curriculum Objectives: Indicate relevant class level(s) below

JI/SI • Hoop Relav **Understanding and** appreciation of games

- -- apply simple rules to games
- -- develop problemsolving and decisionmaking strategies

Sumo Lifts Understanding and appreciation of gymnastics

-- talk about movement and ask and answer questions about it

Movement

- -- develop good body tension and posture through gymnastic positions and movements
- -- develop the basic movement actions of transferring weight, balancing, swinging, twisting and turning using a variety of body parts while exploring space etc.

Colour Tag Understanding and

1st/2nd

Hoop Relay **Understanding and** appreciation of games

- develop problemsolving and decisionmaking strategies
- -- discuss and develop control in movement skills relevant to games

Sumo Lifts Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

Movement

- -- develop good body tension and posture through gymnastic positions and movements
- -- develop the basic movement actions of balancing, rolling, turning, twisting, stretching, climbing and transferring weight using a variety of body parts while exploring space

Colour Tag Understanding and appreciation of games

-- apply simple rules to

3rd/4th **Hoop Relay Understanding and** appreciation of games

-- adapt rules to modify games and keep scores -- develop problemsolving and decision-

- making strategies, and an understanding of the tactics and strategies for use in modified games situations
- -- discuss and improve control in movement skills relevant to games

Sumo Lifts Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

Movement

-- develop good body tension and posture through gymnastic positions and movements

Colour Tag Understanding and appreciation of games

-- adapt rules to modify games and keep scores -- develop an increased

5th/6th

Hoop Relay **Understanding and** appreciation of games

- -- adapt rules for use in mini-games and keep scores of games
- -- develop an understanding of the tactics and strategies for use in mini-games
- -- discuss and improve control in movement skills relevant to games

Sumo Lifts Understanding and appreciation of gymnastics

-- observe, describe and ask and answer questions about movement

Movement

-- improve quality in body performance, notably in extension, body tension and clarity of body shape

Colour Tag **Understanding and** appreciation of games

- -- adapt rules for use in mini-games and keep scores of games
- -- develop an understanding of the use of

develop movement skills relevant to games skills relevant to games skills relevant to games	skills relevant to		understanding of use of space discuss and improve control in movement skills relevant to games	space in mini-games discuss and improve control in movement skills relevant to games
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Content/ Activities:

Warmup:

Hoop Relay

- Group is divided into teams. Each member of each group receives a hula hoop. Each team gets 1 extra hoop.
- The first member of each group will place their hoop down and step into it. The next hoop will be placed ahead and the next member will join in. This continues until all members are involved. The hoops will continuously moved forward towards the finish line, one at a time, until the finish line is crossed
- Functional movements e.g. squats and lunges can be introduced at the beginning/end of the activity

Exercise:

Sumo Lifts

- Teacher to explain and demonstrate the Sumo lifts with the aid of FitCrew Video
- Correct positioning and posture to be emphasised
- Class complete the exercise themselves

Game:

Colour Tag

- Class divided into three teams/ colours
- Everyone can tag other players however each colour can only tag one other given colour e.g. orange can only tag green, green can only tag white and white can only tag orange.

Methodologies:		Assessment:	
Use of ICT Cooperative games Active Learning Learning Through Play Exploration of Movement Collaborative Learning		Teacher Observation Peer/ Self Assessment Questioning Talk and Discussion	
Differentiation: By task By support and explanation By pace	Integration S.P.H.E: Tu Listening, F instruction, others, com Literacy Gaeilge	rn taking, following working with	Resources: FitCrew ICT Balls Bibs x 3 colours