

Lesson 23: Ball Tag - Outdoor

Strand(s): Athletics		<u>Strand Units</u> Jumping		
Games		Understanding and Appreciation of Games Creating and Playing Games		
Outdoor and Adventure Activities		Understanding and appreciation of outdoor and adventure activities		
Curriculum Objectives: Indicate relevant class level(s) below				
 JI/SI Understanding and appreciation of outdoor and adventure activities begin to begin to develop an appreciation of and respect for the environment Ball Tag Understanding and appreciation of games apply simple rules to games play simple pla	 1st /2nd Understanding and appreciation of outdoor and adventure activities - discuss the safety aspects of activities undertaken - develop an appreciation of and respect for the environment explored Ball Tag Understanding and appreciation of games - develop an understanding of the use of space - discuss and develop control in movement skills relevant to games - play playground games - play playground games - explore the various ways of jumping, to include taking off from one foot and landing on two feet 	 3rd/4th Understanding and appreciation of outdoor and adventure activities plan, observe, describe and discuss activities outdoors Ball Tag Understanding and appreciation of games discuss and improve control in movement skills relevant to games develop an increased understanding of use of space Creating and playing games play playground games explore the various ways of jumping, to include taking off from one foot or two feet and landing on two feet 	 5th/6th Understanding and appreciation of outdoor and adventure activities develop positive attitudes towards caring for the environment discuss the safety aspects of activities undertaken plan, observe, describe and discuss activities outdoors Ball Tag Understanding and appreciation of games develop an understanding of the use of space in mini-games discuss and improve control in movement skills relevant to games Creating and playing games play playground games 	

<u>Content/ Activities:</u> Game:

Ball Tag: 1 or two children are chosen (depending on group size). They are given a ball and must tag other members of the group who are trying to run away. If a member of the group is caught, they step outside the circle and complete a given number of air squats. Vary movements for each round e.g. Hopping, Bear Crawl, Superhero Jumps. Warm Down

Methodologies: Use of ICT Cooperative games Active Learning Learning Through Play Exploration of Movement		Assessment: Teacher Observation Peer/ Self Assessment Questioning Talk and Discussion	
		urn taking,	Resources: FitCrew ICT Balls x2