

# Lesson 19: Superhero - Gauntlet

Strand(s): Athletics	Strand Units Understanding and appreciation for athletics Jumping Running
Gymnastics	Understanding and appreciation of gymnastics Movement
Games	Understanding and appreciation of games

Curriculum Objectives: Indicate relevant class level(s) below

#### • JI/SI

#### Random Movement Understanding and appreciation of athletics

-- talk about movement and ask and answer questions about it

### Jumping

-- experiment with various ways of jumping etc.

#### Running

-- walk or jog in a non-competitive setting for periods extending from 30 seconds to 90 seconds

#### Superhero Understanding and appreciation of gymnastics

-- talk about movement and ask and answer questions about it

### Movement

-- develop good body tension and posture through gymnastic

#### • 1st /2nd

#### Random Movement Understanding and appreciation of athletics

-- describe and discuss movement and ask and answer questions about it

#### **Jumping**

-- explore the various ways of jumping etc.

#### Running

-- walk or jog in a noncompetitive setting for periods extending from 30 seconds to two minutes

### Superhero Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

#### Movement

-- develop good body tension and posture through gymnastic positions and

#### • 3rd/4th

#### Random Movement Understanding and appreciation of athletics

- -- describe and discuss movement and ask and answer questions about it **Jumping**
- -- explore the various ways of jumping etc
- -- explore skipping activities individually and as part of a group, without a rope

#### Running

-- walk, jog or run in a noncompetitive setting for periods extending from 30 seconds to 3 minutes

#### Superhero Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

#### **Movement**

-- develop good body tension and posture through gymnastic positions and movements

#### • 5th/6th

## Random Movement Understanding and appreciation of athletics

- -- describe and discuss movement and ask and answer questions about it
- Jumping
- -- explore the various ways of jumping etc -- explore skipping activities individually and as part of a group, without a rope
- Running
- -- jog or run in a noncompetitive setting for periods extending from 30 seconds to 5 minutes

### Superhero Understanding and appreciation of gymnastics

- -- observe, describe and ask and answer questions about movement
- Movement
- -- improve quality in body performance, notably in extension, body tension and clarity of body shape

games skills relevant to games relevant to games
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## **Content/ Activities:**

## Warmup:

Random Movement

- Students move freely within the designated area.
- Students complete different exercises as the teacher calls them out
  - Running, bear crawls, hopping, skipping, crab walks etc

#### Exercise:

Superhero

• Children lie on their stomachs, lifting straight arms and legs, pushing stomachs into the ground to create the superhero shape

#### Game:

#### Gauntlet

- Set two lines of players opposite each other in a long line down your hall/playing area. Players can be sitting or kneeling.
- Give the players as many balls as you have available
- Players then take it in turns to run down the middle of the two lines while players roll/throw the balls at them in an attempt hit them (No crazy/dangerous throws)
- Vary the movements, running, hopping ,bear crawl etc.

Methodologies: Use of ICT Problem Solving Cooperative games Active Learning Learning Through Play Exploration of Movement		Assessment: Teacher Observation & Questioning Peer/ Self Assessment Talk and Discussion	
Differentiation: By task By support and explanation By pace	Integration: S.P.H.E: Turn taking, Listening, Following instruction, working with others, communication Literacy Gaeilge		Resources: FitCrew ICT