

Lesson 15: Bear Hug - Mystery Tag

Strand(s):	Strand Units
Gymnastics	Understanding and appreciation of gymnastics
	Movement
Games	
	Understanding and appreciation of games

Curriculum Objectives: Indicate relevant class level(s) below

• JI/SI Hoop Relay Understanding and appreciation of games

-- apply simple rules to games -- develop problem-solving and decision-

making strategies

Bear Hug/Front Squat Movement

-- develop good body tension and posture through gymnastic positions and movements

Understanding and appreciation of gymnastics

-- talk about movement and ask and answer questions about it

Mystery Tag Understanding and appreciation of games

-- apply simple rules to games-- talk about and

• 1st /2nd Hoop Relay Understanding and appreciation of games

-- develop problemsolving and decisionmaking strategies

-- discuss and develop control in movement skills relevant to games

Bear Hug/Front Squat Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

Movement

- -- develop good body tension and posture through gymnastic positions and movements -- develop an
- -- develop an understanding of pace

Mystery Tag Understanding and appreciation of games

-- apply simple rules to small-sided games -- develop an understanding of the

• 3rd/4th

Hoop Relay Understanding and appreciation of games

-- adapt rules to modify

- games and keep scores
 -- develop problem-solving
 and decision-making
 strategies, and an
 understanding of the tactics
 and strategies for use in
 modified games situations
- -- discuss and improve control in movement skills relevant to games

Bear Hug/Front Squat Understanding and appreciation of gymnastics

-- observe and describe movement and ask and answer questions about it

Movement

-- develop good body tension and posture through gymnastic positions and movements

Understanding and appreciation of athletics

-- develop an understanding of pace

Mystery Tag Understanding and appreciation of games

• 5th/6th

Hoop Relay Understanding and appreciation of games

- -- adapt rules for use in minigames and keep scores of games
- -- develop an understanding of the tactics and strategies for use in mini-games
- -- discuss and improve control in movement skills relevant to games

Bear Hug/Front Squat Understanding and appreciation of gymnastics

-- observe, describe and ask and answer questions about movement

Movement

-- improve quality in body performance, notably in extension, body tension and clarity of body shape

Understanding and appreciation of athletics

-- describe and discuss movement and ask and answer questions about it

Mystery Tag Understanding and appreciation of games

develop movement skills relevant to games	use of space discuss and develop control in movement skills relevant to games	adapt rules to modify games and keep scores develop an increased understanding of use of space discuss and improve control in movement skills relevant to games	adapt rules for use in minigames and keep scores of games develop an understanding of the use of space in minigames discuss and improve control in movement skills relevant to games
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Content/ Activities:

Warmup:

Hoop Relay

- Group is divided into teams. Each member of each group receives a hula hoop. Each team gets 1 extra hoop.
- The first member of each group will place their hoop down and step into it. The next hoop will be placed ahead and the next member will join in. This continues until all members are involved. The hoops will continuously moved forward towards the finish line, one at a time, until the finish line is crossed
- Functional movements e.g. squats and lunges can be introduced at the beginning/end of the activity

Exercise:

Bear Hug/ Front Squat

- Teacher to explain and demonstrate the squat with the aid of FitCrew Video
- Correct positioning and posture to be emphasised
- Class complete the exercise themselves

Game:

Mystery Tag

- One or two taggers nominated
- Mystery word/phrase given to the class
- Taggers must try to tag players. When a player is tagged they sit down and cover their eyes. Another player must whisper the mystery phrase to the tagged player, who must guess the whisperer's name. If guessed correctly, the player may return to the game
- Add functional movements for tagged players in later rounds.

Methodologies: Use of ICT	Assessment:
Cooperative games	Teacher Observation
Active Learning	Peer/ Self Assessment
Learning Through Play	Questioning
Exploration of Movement	Talk and Discussion
Collaborative Learning	

Differentiation:	Integration:	Resources:
By task	S.P.H.E: Turn taking,	FitCrew
By support and explanation	Listening, Following	ICT
By pace	instruction, working with	Hula Hoops
	others, communication	
	Literacy	
	Gaeilge	