

Lesson 8: Outdoor Minefield

Strand(s): Athletics	Strand Units Running Jumping
Games	Understanding and appreciation of games Creating and playing games
Outdoor and Adventure Activities	Understanding and appreciation of outdoor and adventure activities

Curriculum Objectives: Indicate relevant class level(s) below

JI/SI Understanding and appreciation of outdoor and adventure activities

-- begin to develop an appreciation of and respect for the environment

Bean Game Creating and playing games

-- play simple playground games **Jumping**

-- experiment with various ways of jumping

Minefield Understanding and appreciation of games -- develop problem-

solving and decisionmaking strategies -- talk about and develop movement skills relevant to games **Movement**

-- develop good body

• 1st/2nd Understanding and appreciation of outdoor and adventure activities

-- develop an appreciation of and respect for the environment explored

Bean Game Jumping

-- explore the various ways of jumping Creating and playing games

-- play playground games

Minefield Understanding and appreciation of games

-- develop an understanding of the use of space

-- develop problemsolving and decisionmaking strategies

Movement

• 3rd/4th

Understanding and appreciation of outdoor and adventure activities

-- plan, observe, describe and discuss activities outdoors

Bean Game Creating and playing games

-- play playground games **Jumping**

-- explore the various ways of jumping, to include taking off from one foot or two feet and landing on two feet

Minefield Understanding and appreciation of games

-- develop problem-solving and decision-making strategies, and an understanding of the tactics and strategies for use in modified games situations

-- develop an increased understanding of use of space

Movement

• 5th/6th Understanding and appreciation of outdoor and adventure

-- plan, observe, describe and discuss activities outdoors

Bean Game Jumping

activities

-- explore the various ways of jumping, to include taking off from one foot and landing on two feet

Creating and playing games

-- play playground games

Minefield Understanding and appreciation of games

-- develop an understanding of the tactics and strategies for use in mini-games -- develop an

-- develop an understanding of the use

tension and posture through gymnastic positions and movements	develop good body tension and posture through gymnastic positions and movements	develop good body tension and posture through gymnastic positions and movements	of space in mini-games Movement improve quality in body performance, notably in extension, body tension and clarity of body shape
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Content/ Activities:

Warmup:

Bean Game

- Children move freely around the room and complete various movements when teacher asks-Duration: 3-4 Minutes total
- Movements include: Runner bean, string bean, French bean, jumping bean, baked bean, jelly bean

Game:

Minefield Game

- Cover area in a range of safe objects to create a 'minefield'
- Group is divided into 2 teams.
- One student from each team starts at one end of the minefield. This player is blindfolded.
- All other members of the team wait at the other end of the minefield. They navigate for their teammate to hear.
- Functional movement exercises are performed by the entire team every time the blindfolded player bumps into any of the obstacles. E.g. squats, lunges, sumo lunges, crossover lunges, dish, superheroes etc.
- First team to guide their player across wins.
- All players take turns to be the blindfolded player.

Methodologies: Use of ICT Cooperative games Problem Solving Active Learning Learning Through Play Exploration of Movement Collaborative Learning	Assessment: Teacher Observation Peer/ Self Assessment Questioning Talk and Discussion
Collaborative Learning	

<u>Differentiation:</u>	Integration:	Resources:
By task	S.P.H.E: Turn taking,	FitCrew
By support and explanation	Listening, Following	ICT
By pace	instruction, working with	Hoops
	others, communication	Bibs
	Literacy	
	Gaeilge	