

Lesson 7: Outdoor Crocodile River

Strand(s): Athletics	Strand Units Running Jumping
Games	Understanding and appreciation of games Creating and playing games
Outdoor and Adventure Activities	Understanding and appreciation of outdoor and adventure activities

Curriculum Objectives: Indicate relevant class level(s) below

• JI/SI Understanding and appreciation of outdoor and adventure activities

-- begin to develop an appreciation of and respect for the environment

Bean Game Creating and playing games

-- play simple playground games **Jumping**

-- experiment with various ways of jumping

Crocodile River Creating and playing games

-- play simple playground games **Running**

-- walk or jog in a non-competitive

• 1st/2nd Understanding and appreciation of outdoor and adventure activities

-- develop an appreciation of and respect for the environment explored

Bean Game Jumping

-- explore the various ways of jumping

Creating and playing games

-- play playground games

Crocodile River Understanding and appreciation of games

-- develop an understanding of the use of space

Creating and playing games

-- play playground games

• 3rd/4th

Understanding and appreciation of outdoor and adventure activities

-- plan, observe, describe and discuss activities outdoors

Bean Game Creating and playing games

-- play playground games **Jumping**

-- explore the various ways of jumping, to include taking off from one foot or two feet and landing on two feet

Crocodile River Understanding and appreciation of games

-- develop an increased understanding of use of space

Creating and playing games

-- play playground games **Running**

-- walk, jog or run in a

• 5th/6th

Understanding and appreciation of outdoor and adventure activities

-- plan, observe, describe and discuss activities outdoors

Bean Game Jumping

-- explore the various ways of jumping, to include taking off from one foot and landing on two feet

Creating and playing games

-- play playground games

Crocodile River Understanding and appreciation of games

-- develop an understanding of the tactics and strategies for use in mini-games

-- develop an understanding of the use of space in minigames

Creating and playing games

-- play playground games **Running**

-- jog or run in a non-

setting for periods extending from 30 seconds to 90 seconds	Running walk or jog in a non- competitive setting for periods extending from 30 seconds to two minutes	non-competitive setting for periods extending from 30 seconds to 3 minutes	competitive setting for periods extending from 30 seconds to 5 minutes
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Content/ Activities:

Warmup:

Bean Game

- Children move freely around the room and complete various movements when teacher asks-Duration: 3-4 Minutes total
- Movements include: Runner bean, string bean, French bean, jumping bean, baked bean, jelly bean

Game:

Crocodile River

- Hoops spread around playing area
- Each child gets a bib to keep in their pocket
- There are 2 Crocodiles (chasers) who wear their bibs
- All players run around, chasers must catch the other players. Anyone caught, also puts on a bib and becomes a chaser.
- Hoops are safe spaces, players cannot be caught here
- If teacher calls 'River', noone is allowed in the hoops for 30 seconds
- Movements can be varied e.g. hopping, jumping etc

Methodologies: Use of ICT Cooperative games Problem Solving Active Learning	Assessment: Teacher Observation Peer/ Self Assessment Questioning Talk and Discussion			
Active Learning Learning Through Play Exploration of Movement Collaborative Learning	Talk and Discussion			

<u>Differentiation:</u>	Integration:	Resources:
By task	S.P.H.E: Turn taking,	FitCrew
By support and explanation	Listening, Following	ICT
By pace	instruction, working with	Hoops
	others, communication	Bibs
	Literacy	
	Gaeilge	